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**NHTI and SNHU Team Up to offer
Graphic Game Development Degrees**

NHTI launched its two-year Animation and Graphic Game Programming degree program just last year. The new discipline proved to be a smash hit, filling up immediately with eager would-be game programmers. The first generation of AGGP graduates will earn their associate's degrees this spring.

Just in time to fill their needs, NHTI Prof. Terry Simkin (who founded the AGGP program) and Prof. Lundy Lewis of Southern New Hampshire University have forged an agreement which will allow those graduates to continue their studies at SNHU, and receive a bachelor's degree in Game Design and Development in just two more years.

Game development is an interdisciplinary activity, involving storytelling, computer hardware design and programming, visual and audio artistry, and business and marketing skills. SNHU's program allows students to specialize in one or more of these areas (earning a B.A. or B.S. accordingly), and work hands-on in collaborative projects.

Electronic gaming – which can be used for education, training and other serious purposes as well as for entertainment – is a rapidly growing field. With over \$33 billion in sales in 2005, projected to grow to \$58 billion by the end of 2007, the demand for game developers is high. With their new collaboration in place, NHTI and SNHU are now better positioned than ever to prepare students to enter this exciting field.

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